

# Black Diamond Championship Rules

- \*All Games Will be Played National High School Federation Rules.
- \*Halftime is 4 minutes long
- \*Warm-ups are 5 minutes long
- \*For girls and boys 10 second backcourt rule will be used.
- \*5 second closely guarded rule will be in effect.
- \*Each team is given 3 (45 second) timeouts per game. No carryover in overtime. Each team is allowed 1 timeout per overtime session.
- \*Overtime will last 2 minutes
- \*Regulation foul line to be utilized.
- \*Three point line is in effect.
- \*Bonus will begin on the 8<sup>th</sup> foul of the half (one on one free throws). Double bonus begins on the 11<sup>th</sup> foul.
- \*Personal fouls: 6 per player.

A 20 point mercy rule is in effect only in the last 8 minutes of the 2nd half. Clock becomes continuous any time the differential is 20 or more points.  
Game Lengths:

Girls	
6/7 <sup>th</sup> Grade 11/12u	14 Minute Halves
8 <sup>th</sup> Grade/13u - 12 <sup>th</sup> Grade/17u	16 Minute Halves

Clock Stops on all normal whistles

Tie Breaker

1. Head to Head
2. Point Differential ( maximum of 15 per game )
3. Head To Head

\*\*\* In a 3 way tie. The top team is 1st place based on point differential. Once that is established, 2<sup>nd</sup> and 3<sup>rd</sup> place are determined by the head to head matchup between those two teams only (the winner becomes the 2<sup>nd</sup> place team the loser becomes the 3<sup>rd</sup> place team) \*\*\*\*

\*\*\*\*Teams MUST PROVIDE 1 TABLE OPERATOR Aged 16 years or older!\*\*\*\*

ALL PLAYERS...Can only play on 1 team per age group. If caught playing on multiple teams in the same age bracket both teams will forfeit all games played and the player will be disqualified from the tournament! NO EXCEPTIONS!!

FIGHTING AND PLAYER/COACH/SPECTATOR MISCONDUCT ON COURT OR OFF COURT IS STRICTLY PROHIBITED AT ALL OHIOBASKETBALL.COM EVENTS!

The court referee/officials have final say in all player fouls and or misconduct. Once a personal, intentional or technical foul is issued any further player misconduct could lead to an ejection and continued physical altercations after the whistle can be viewed as fighting. If the first action is deemed excessively violent any parties involved may be suspended.

Fighting will be defined as any deliberate action taken by an individual to cause physical harm to another player, spectator, coach or official.

If a referee witnesses player(s) engaging in a fight, an immediate ejection can/will follow. An ejection carries a penalty of suspension for the players/parents/coaches involved for the remainder of the tournament. The suspended parties then cannot participate in any more games for the remainder of the weekend as a player, coach or spectator. With regards to the suspended individuals if a second instance of player misconduct follows anywhere inside an event facility, the tournament director has the authority to eject the whole team.